



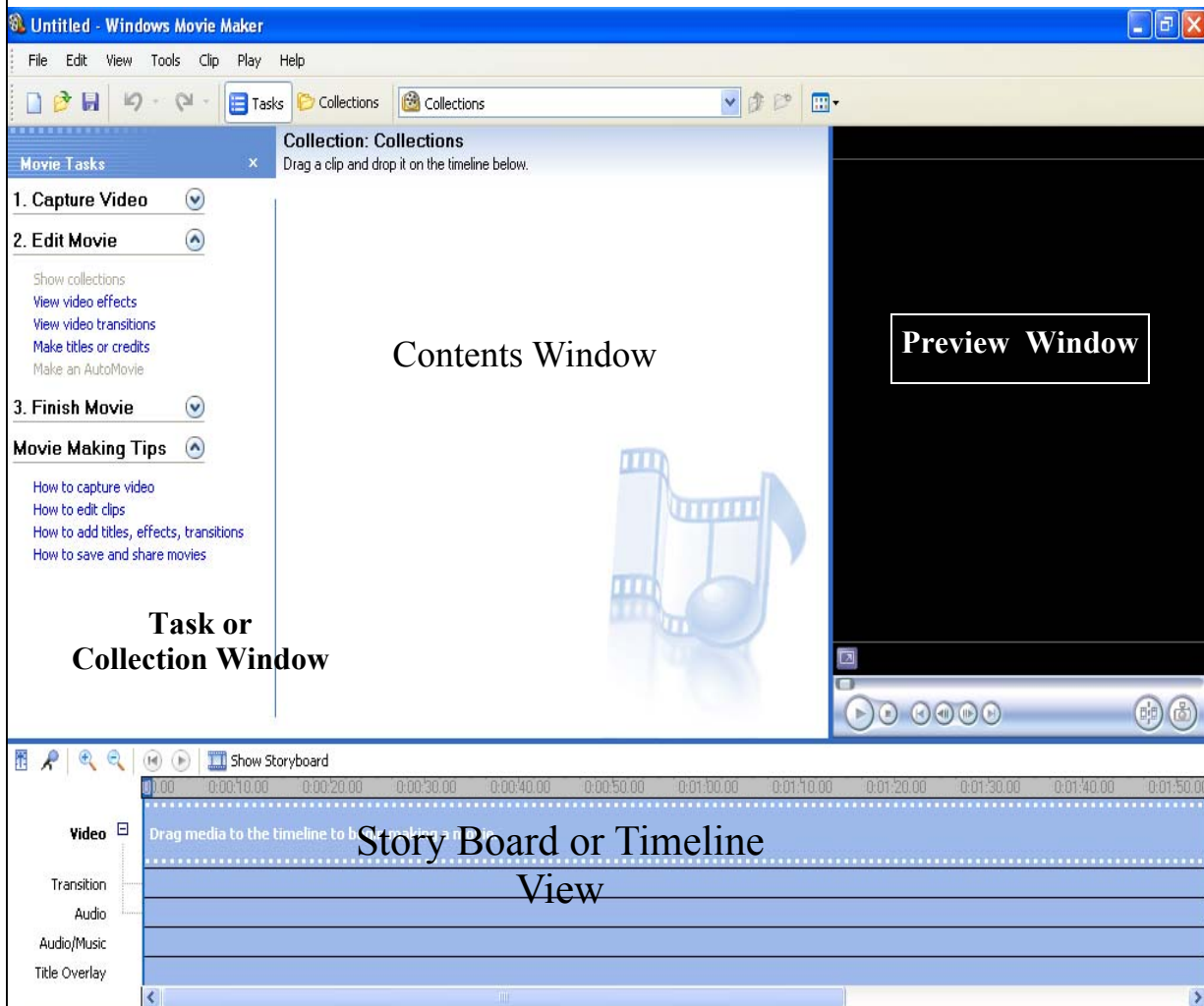
# Using Windows Moviemaker Tutorial

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[www.milford.k12.il.us/Video](http://www.milford.k12.il.us/Video)

**Movie Maker 2**  
**Kena Clark**  
**District Technology Coordinator**  
**Milford Public Schools**

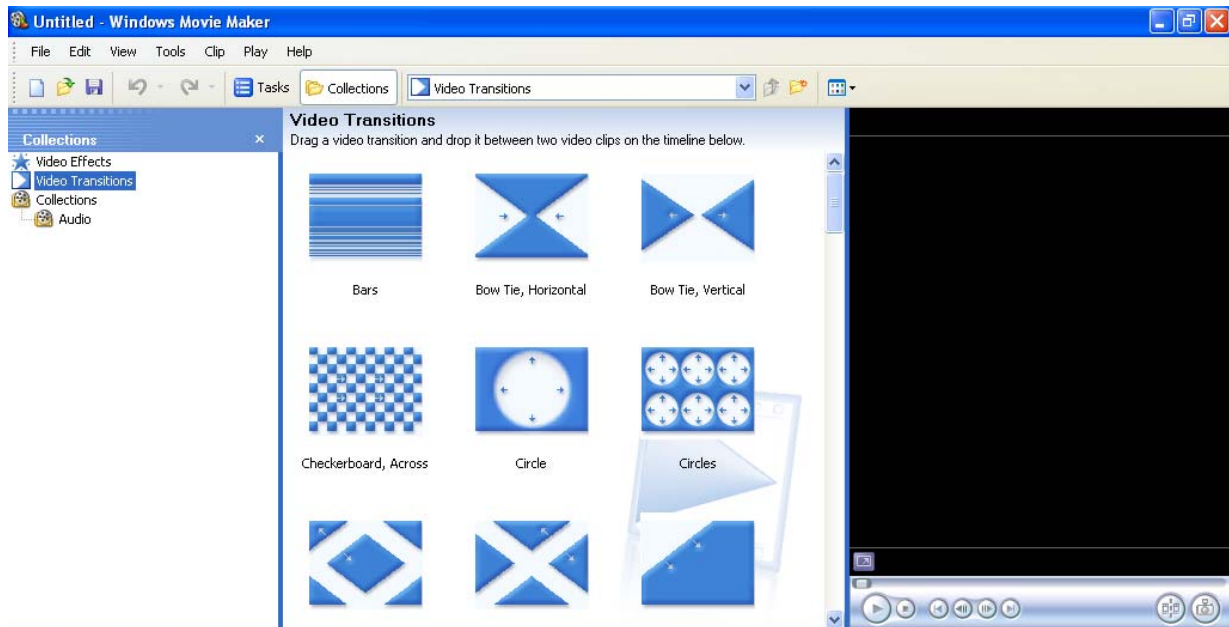
1. Introduction to the interface
2. Collections
3. Capturing and Importing
4. Working with Projects
5. Working with Clips
6. Applying Video Effects
7. Applying Transitions
8. Adding Titles and Credits
9. Working with Audio
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## Movie Maker Interface

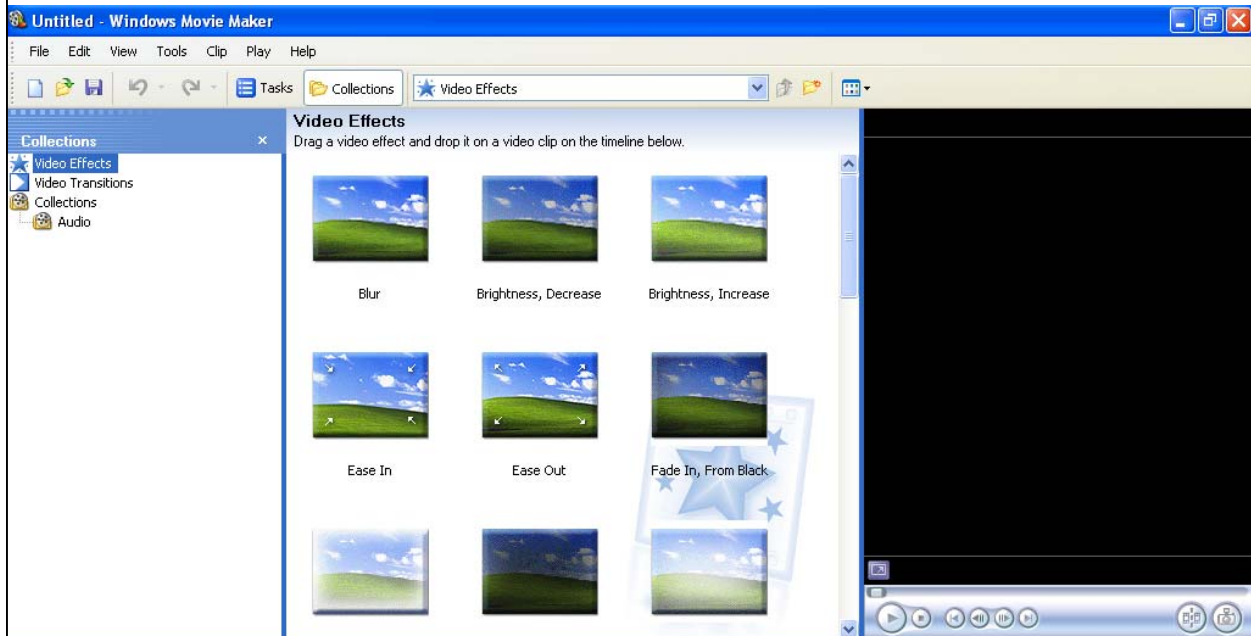


To view video transitions, click on Video Transitions in the collections pane and video transitions will open up in the contents window. Click on the video transition that you want to preview and it will show in the preview pane. Repeat the process to see Video Effects. When you want to view a video effect, click on Video Effects in the collections pane. Video Effects will open up in the contents window. Click on the video effect and you can preview it on the preview window.

## Video Transitions



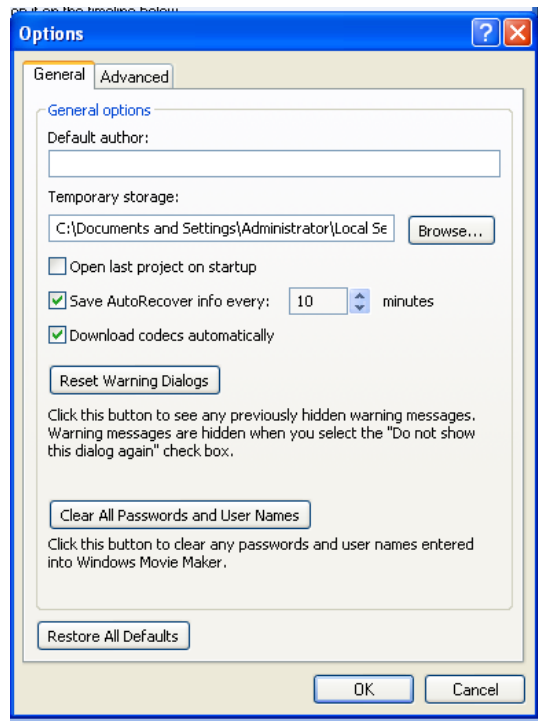
## Video Effects



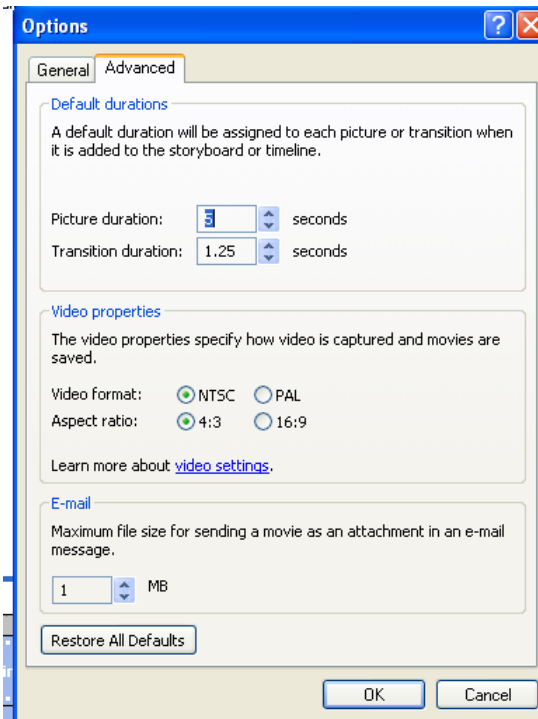
To get to the options menu you will click on Tools and then click options

Most of these will be left as the default but the one that you might want to change is the Temporary storage. Temporary storage is where you will be saving your projects. You will want to make sure that wherever you save them you have enough hard drive space.

While the auto recovery feature is a great feature it will only recover whatever was Last Manually saved.

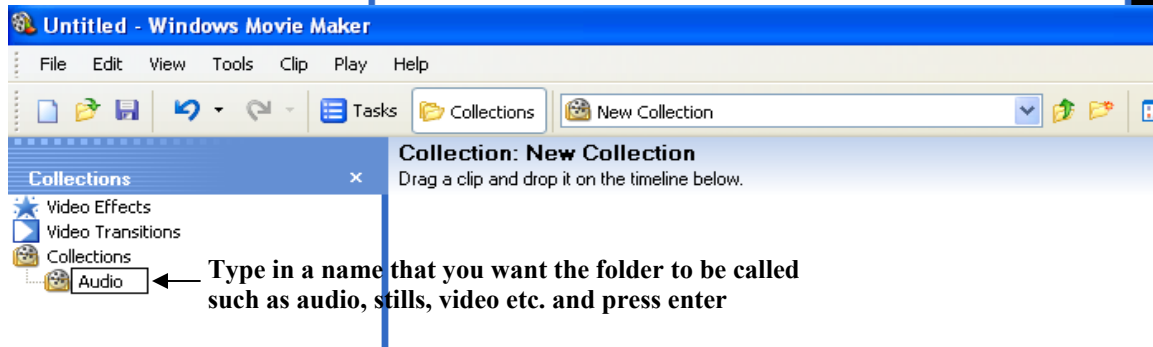
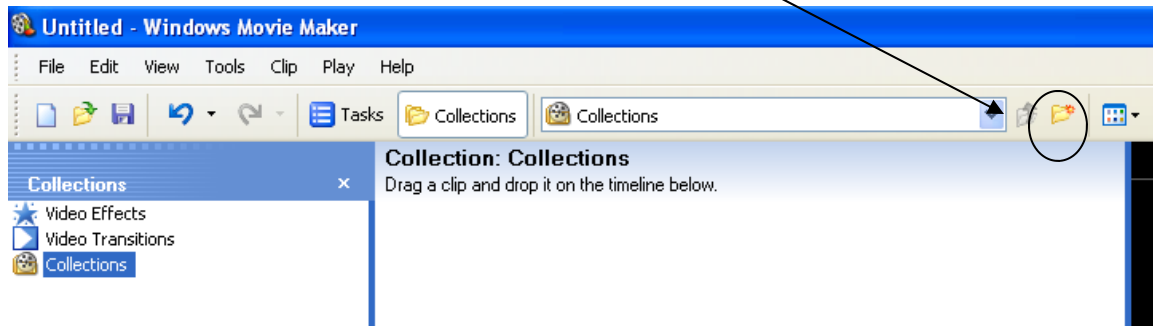


On the advanced tab of the options menu, you will also want to leave these as default. In the future, you might want to change the picture duration or the transition duration to meet your specific needs.

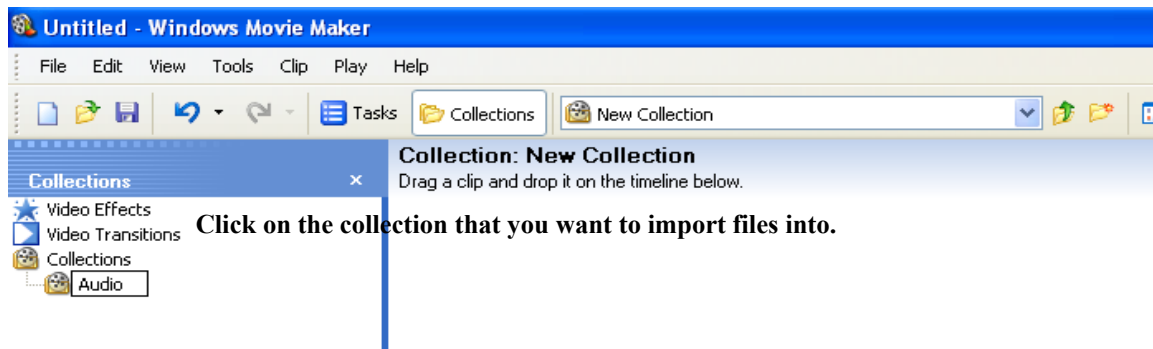


## Working With Collections

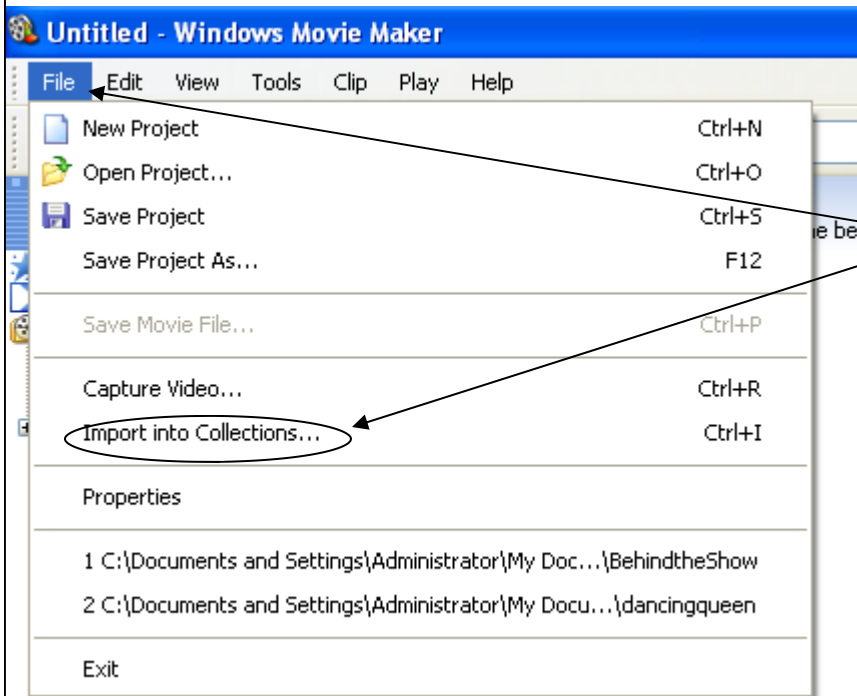
Collections will be where you store your media so that you can work with it. Collections will help you keep your media organized so that you don't have to search for it. Collections are much like folders on your computer. Within a folder you can have subfolders, in collection you can also have subfolders. Collections already come with three main components: Video Effects, Video Transitions, and Collections. To make a new folder in collections, click on the new folder icon



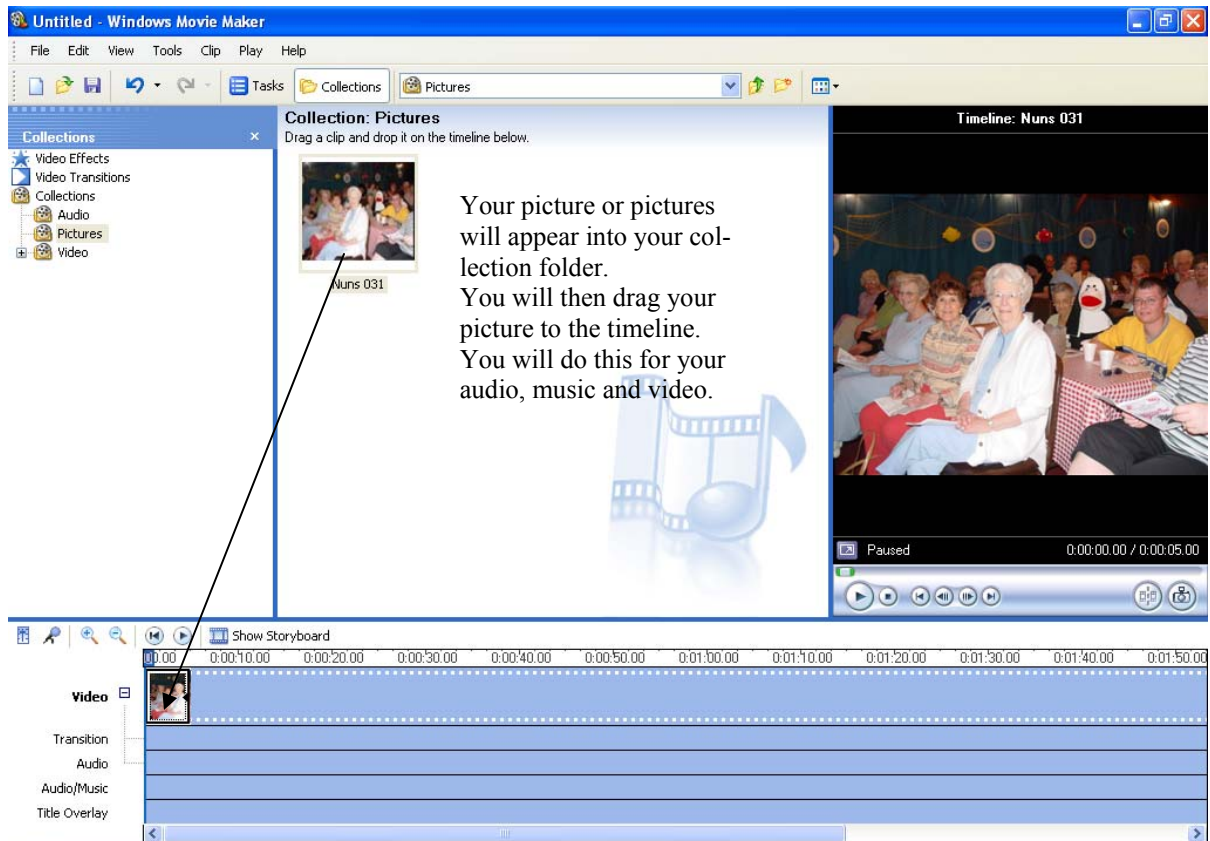
## Importing Pictures and audio into the collections



# Importing Pictures Into Your Collection

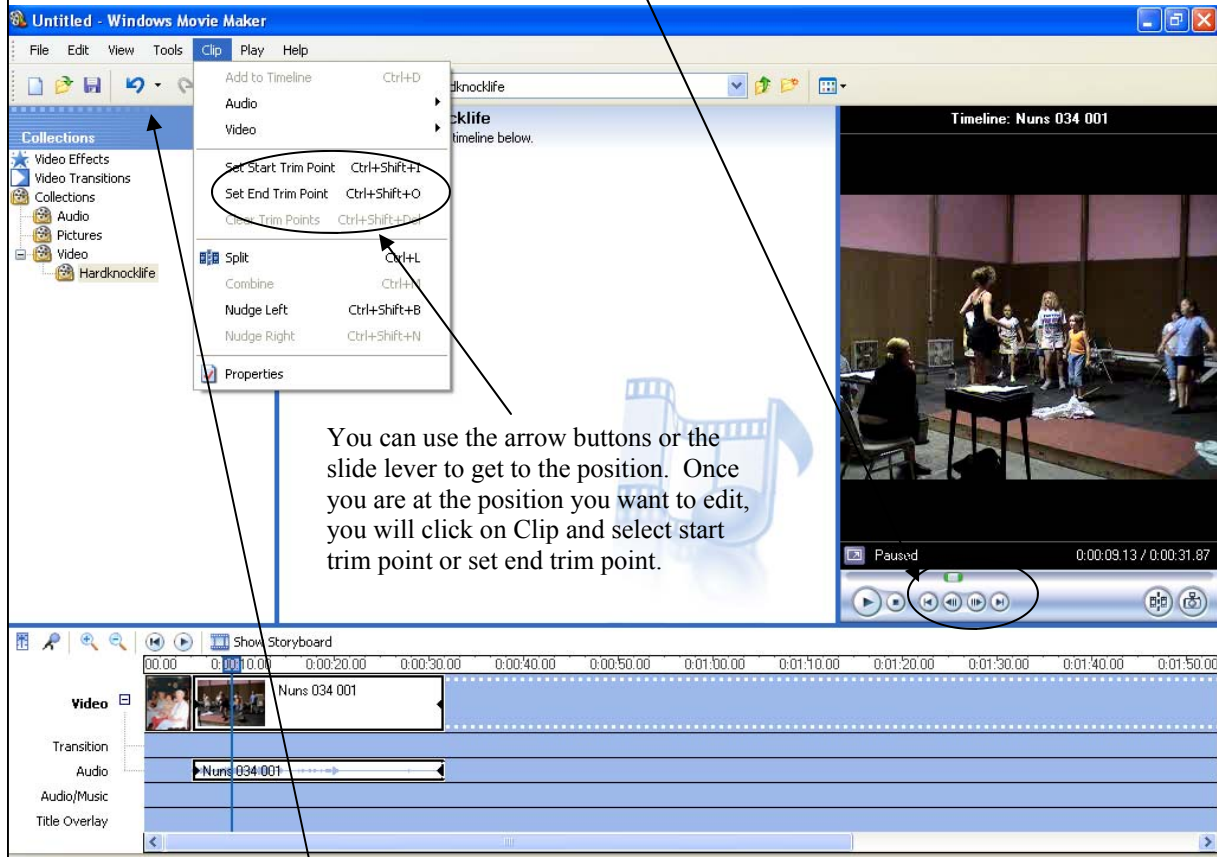


1. Click on the collection folder that you want to import into.
2. Click on file
3. Click on Import into collection.
4. Browse to the folder where you have the picture that you want to import.



# Working with Clips

Once your video is imported, you might need to trim the video clip. To trim your video clip you will be using the controls in the preview pane.

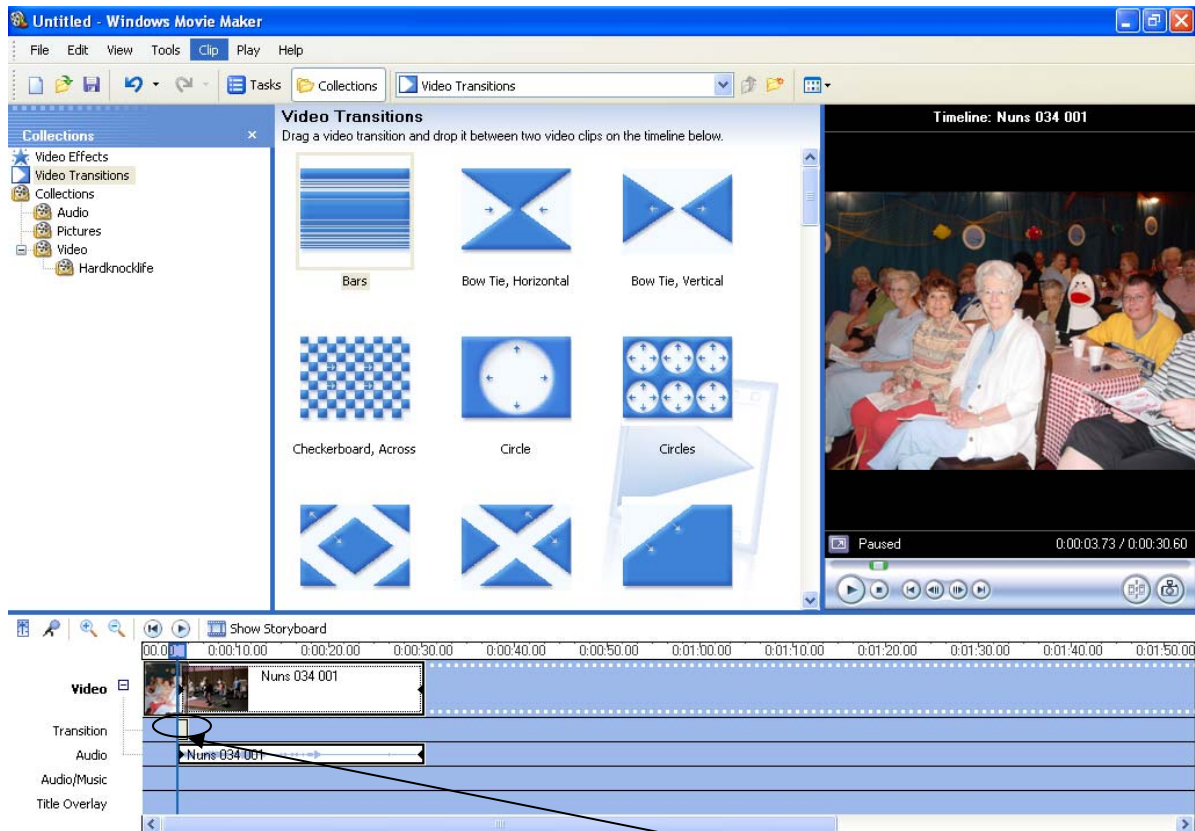


You can use the arrow buttons or the slide lever to get to the position. Once you are at the position you want to edit, you will click on Clip and select start trim point or set end trim point.

If you find that you have trimmed too much of the clip off, you can click the undo arrow. If the undo arrow is not highlighted, you can import the clip again.

## Applying Video Effects and Video Transitions

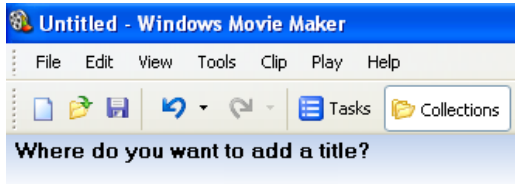
Applying video effects and video transitions to the timeline is much the same as applying a picture or video to the timeline. You will drag the transition or video effect that you want to the timeline where you want it.



Above, I have dragged a video transition to the timeline between a picture and a video clip. As you can see, the video transition is on the video transition line in the timeline. For a video effect, you will do the same thing. Click on video effects and then drag the effect you want to the timeline.

## Applying Titles and Credits

Before your movie is complete, you will want to add titles and credits to your project. You will click on tools then click on Titles and Credits.



As you can see, you have several choices for titles. It will be just a matter of where you want them to go in your project. You will click on the one that you want and type in your title or credits.

Add [title at the beginning](#) of the movie.

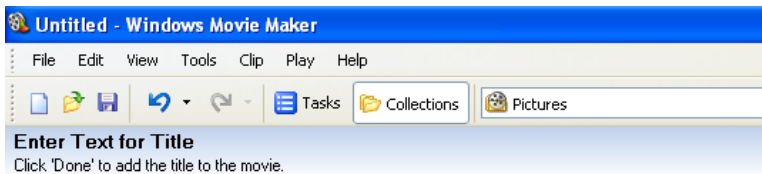
Add [title before the selected clip](#) in the timeline.

Add [title on the selected clip](#) in the timeline.

Add [title after the selected clip](#) in the timeline.

Add [credits at the end](#) of the movie.

[Cancel](#)



You will type your title here.

[Done, add title to movie](#)

[Cancel](#)

More options:

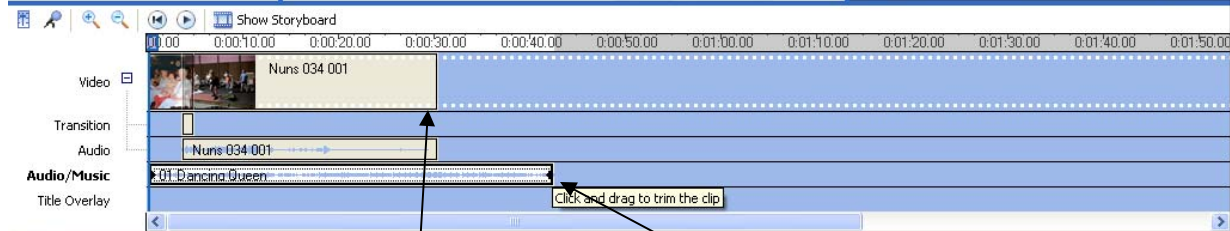
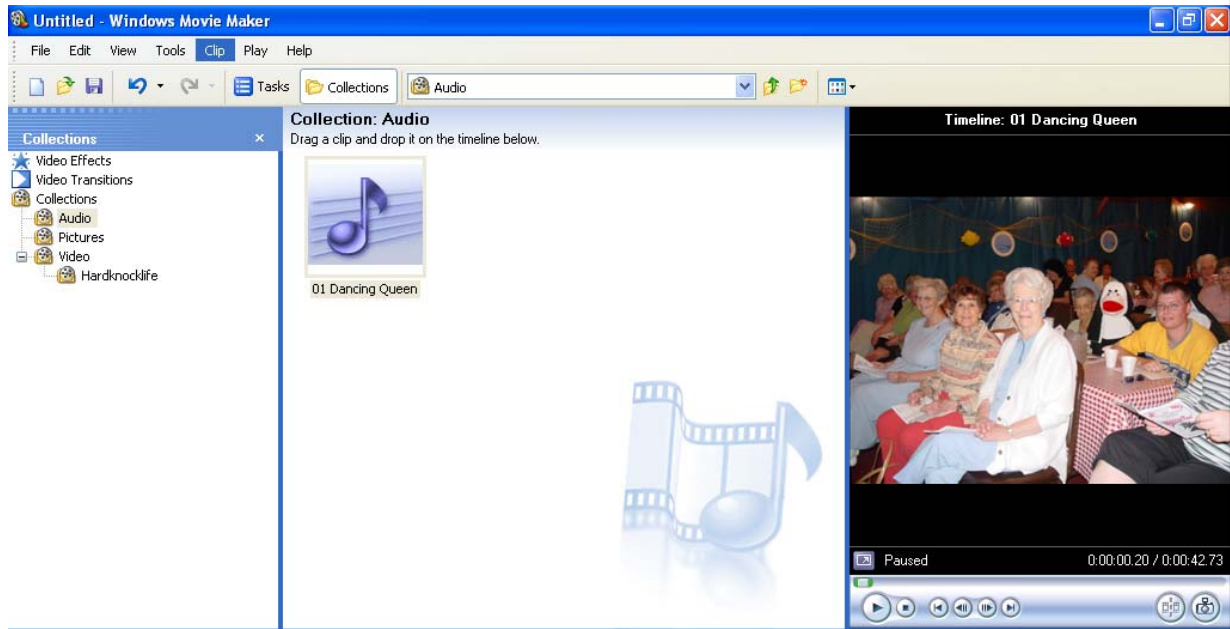
[Change the title animation](#)

[Change the text font and color](#)

You can change the title animation, change the text font, and change the color here.

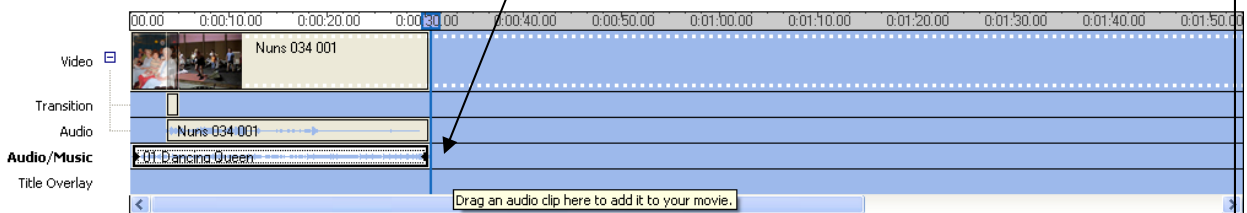
# Working with Audio

Working with audio is the same as working with video effects and transitions. You will drag your audio to the timeline. As you can see, I have placed the song *Dancing Queen* on the timeline. However, the song is longer than the clips that I have so I will have to trim the song.



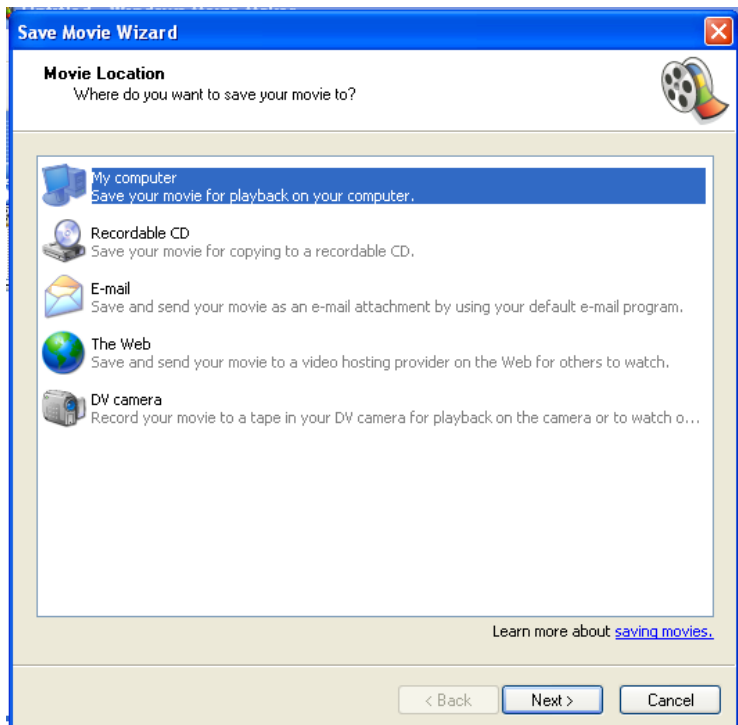
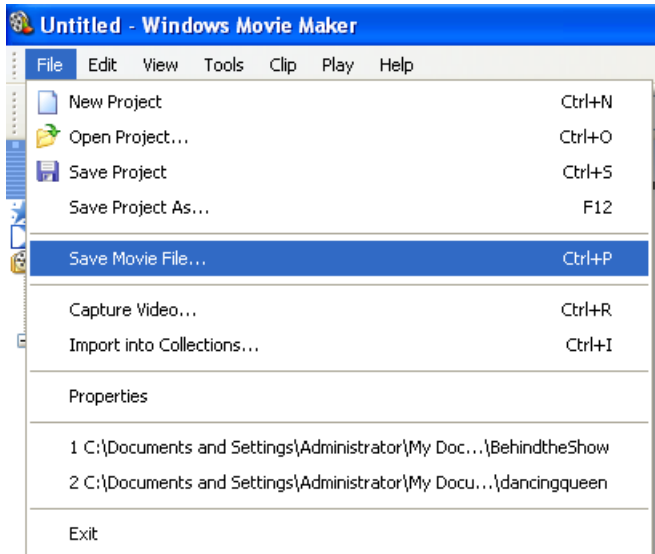
To trim the song, you will place your mouse at the end of the song, click and drag back to the end of the picture.

This is what the edited song looks like now.



# Saving as a Movie

Once your project is completed, you will need to save it as a movie. Click on File and Save Movie File



As you can see there are several options for saving your project. You can save it to your computer. You can save it to a recordable CD, that is if you have a CD burner on your computer. You can save it to send in an E-mail. You can save it to the web. You can save it back to your DV camera.

If you have a DVD burner on your computer, you will save your project to your computer first, then you will burn it to the DVD. You will click on the option that you plan to use and then follow the onscreen prompts.

## **Tutorials**

<http://www.milford.k12.il.us/Video>

<http://www.atomiclearning.com/moviemaker2>

<http://www.microsoft.com/windowsxp/using/moviemaker/>

<http://www.mightycoach.com/articles/mm2/index.html>

<http://windoswmoviemakers.net>

<http://www.pbs4549.org/producer/vid1begn.htm>

[http://www.medialit.com/reading\\_room/article3.html](http://www.medialit.com/reading_room/article3.html)

<http://www.techlearning.com/story/showArticle.php?articleID=18700330>

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